VA Environmental Health Registry Evaluations



What are environmental health registry evaluations?

Environmental health registry evaluations are free, voluntary assessments for Veterans who were deployed to certain countries during specific time frames. A registry evaluation includes:

- An exposure history
- Special attention to any symptoms or abnormalities potentially related to military environmental exposures
- A physical exam or review of a physical exam of record

Registry evaluations are not required for VA disability compensation or other VA benefits.

Why should I get a VA registry evaluation?

- A registry evaluation is a chance to have a free environmental health assessment with a VA clinician about any symptoms or concerns related to military environmental exposures.
- Registry evaluations help all Veterans by supporting research on the health outcomes of military environmental exposures.

Am I eligible for a VA registry evaluation?

VA has six environmental health registries. Eligibility criteria and additional registry information are available here:

- Agent Orange Registry
- <u>Airborne Hazards and Open Burn Pit Registry</u>
- Gulf War Registry
- Ionizing Radiation Registry
- Depleted Uranium Follow-Up Program
- Toxic Embedded Fragment Surveillance Center

Additional information about military environmental exposures is available here: <u>http://www.publichealth.</u> <u>va.gov/exposures/index.asp</u>.

How do I schedule a registry evaluation?

Veterans can choose between in-person and telehealth evaluations.

- Veterans can schedule an in-person or telehealth registry evaluation by contacting the environmental health coordinator at their local VA facility: <u>Environmental Health Coordinators - Public Health</u> (va.gov). Appointment availability may vary by facility.
- Veterans can schedule a telehealth registry evaluation by contacting the Veterans Exposure Team-Health Outcomes Military Exposures (VET-HOME) team at 833-633-8846 or online at Home · VET-HOME Portal (vethome.va.gov).



